



## US Club Soccer - Iowa State Cup Modified Rules – Referees

### General

- The Super Group (highest level) is a knockout event.
- The Premier Divisions are either group play leading to semi-final and final rounds or round-robin brackets with the bracket winner being named the State Cup Champion.
- There are no fourth officials.
- There will be no walk out prior to the game.
- Both sets of players and team officials will be positioned on one sideline that is opposite the spectator sideline.

### Game Length

- Premier Group - 13U and 14U - 2 x 35-minute halves - 10 Minute halftime
- Super Group - 13U and 14U - 2 x 35-minute halves - 10 Minute halftime
- Overtime - 2 x 10-minute period - 2-minute halftime
- If the game is still tied after the end of the 2 overtime periods, FIFA “Kicks from the Mark” rules will apply

### Substitution Policy

- Substitutions are unlimited; however, substitution stoppages may occur for either team a maximum of four times per half.
- During overtime, substitution stoppages reset. Substitution stoppages may occur for either team a maximum of four times during the overtime period.
- In case of a suspected head injury or serious injury, an additional substitution should be granted by the referee.
- If the referee removes a player due to blood being visible on a player, or on a player’s uniform, a replacement player may be utilized until the blood situation is addressed and does not count towards the four substitution opportunities.

### Uniforms

- Each player shall have a number on the player’s jersey (including the GK).
- The number shall be affixed to the back of the jersey and shall be clearly visible.

- Each player on a team must wear a different number from the number of every other player on the team.
- Teams must have both light and dark uniforms and socks at each match.
- The team listed first in the State Cup schedule is designated as the “home team” and should wear a light color. In the event of a color clash, the home team changes.

### **Team Roster and Check-in Procedure**

- Maximum team roster is 26 players.
- Maximum game roster is 18 players.
- A maximum of three coaches can be present on the sideline/bench area during a US Club Soccer State Cup game. **A maximum of three coaches** can be present on the sideline/bench area. Coaches must have their coach pass available if asked to present it by the referee.
- US Club Soccer player passes that correspond to the game roster, must be presented to the referee at on-field player check-in, prior to each game.
- Only players listed on the 26-player team roster can be present on the sideline/bench area for the duration of the game.
- Players listed on the 26-player team roster but not on the 18-player game roster, cannot be dressed in club attire (must be in street clothes) if present on the sidelines/bench area for the duration of the game.

### **Referee Reporting Requirements**

- Referee game cards will be provided.
- Game cards should be delivered to tournament administrator after each game.
- Any red cards issued should be reported and include the player’s team and number.